

# WARTON STOCK CAR CLUB

## GENERAL TRACK RULES

Drivers are recommended to obtain their own insurances in regard to racing at Warton Stock Car Club, no responsibility will be accepted by the Club members, drivers or officials in respect of death or injury caused during race meetings.

No driver will be allowed to flaunt the Club regulations more than once. If a warning is ignored the offender will not be allowed to race at the following or subsequent meetings.

Two passport photographs are required to register as a driver. If renewing a licence to race after having raced in the previous season only one photo is required. Previous season's members' race numbers will be held for them for the whole season and until the following first meeting. **Drivers who do not have a photo in their licence will not be allowed to book in to race on the day until it has been rectified.**

Drivers are permitted one free pass for one 'mechanic', the pass is transferable for people, but only valid for one car and that car must be racing on the day the pass is used. Replacement passes will not be issued if the pass is lost. Passes are available from the booking in office.

All drivers must attend the drivers meeting before racing commences, a wristband will be issued to all attending drivers. If you miss the drivers meeting you will need to go to the booking in office to get one. Failure to show wristband while attempting to enter the track for racing will result in missing at least that race.

### 1. OFFICIALS

- Committee Members, Lap Scorers
- Clerk of the Course
- Starter
- 4 Marshals on podiums on infield
- 1 Marshal near in gate to stand on raised ground next to gate during racing
- 1 Marshal near exit gate to stand on raised ground next to gate during racing
- **1 Marshal on the infield.**
- 1 Pit marshal in the pits notifying drivers of upcoming races
- **ALL ABOVE TO HAVE RADIOS WITH HEADSETS**

### 2. FLAGS

- Waving Yellow Flags: Displayed on rolling lap before race starts, no overtaking, no contact to be made or jumping the start allowed, offenders may be black flagged or be docked places after the race. **Also used in Ministox, Snr. Minis and Stock Cars to bring the grid down to walking pace and then a complete stop on a safe part of the track if marshals need to deal with an incident.**
- Green Flag: Start of Race
- Chequered Flag: Race over, cars must keep racing until red flags are shown. (Lap scoring continues until the red flags are shown)
- Red Flag: **Stop racing immediately**, do not overtake anyone, come to a halt as soon as is safe to do so. Cars must not move until told to do so by an official. Any driver who fails to stop within a reasonable time will be placed on the infield and will miss the rest of the race. Any drivers who, having stopped, then start to move without being told to do so by an official will also be placed on the infield.
- Stationary Yellow Flag: Drive with caution and be prepared to stop.
- Black Flag: Pull into the infield as soon as it's safe to do so, within two laps. If you have been shown the black it will be because you have contravened one or more of the clubs rules or have a safety issue with your car. Only if an Official is certain will a black flag be shown.
- **Blue Flag: Used in a DD if drivers are avoiding contact. Continuous use may result in the race being void.**

**Failure to follow the above Flag Rules may lead to suspension from that race and possibly further actions being taken against the driver.**

### 3. ROOF COLOURS

Cars line up from start line as follows:

- White Start line
- Yellow on exit of first bend
- Blue on entrance to first bend
- Red on middle of straight
- **Super Stars behind Red Grade**
- Silver & Gold behind all cars

Bangers will line up on the grid as they come out onto the track, with Gold/Silver and previous heat winner to wait on turns 1 and 2. A grid draw will then take place and cars will move round to the back of the grid. The previous heat winner with Gold/Silver will then line up at the back of the grid.

**The winner of the previous heat will start the next race at the back of their roof colour.**

THE ONLY EXCEPTION BEING A NEW OR INEXPERIENCED DRIVER, WHO CAN START AT THE BACK OF THE GRID AT THE DISCRETION OF THE CLERK OF THE COURSE.

### 4. LAPS

- Final 15 laps, plus rolling lap
- Grand National 12 laps, plus rolling lap
- Helter Skelter 10 laps, plus rolling lap
- Points Scoring Heats 10 laps, plus rolling lap
- 9 Cars, 9 laps
- 8 Cars, 8 laps
- 7 Cars, 7 laps
- 6 Cars, 6 laps
- 5 cars or less, they may or may not be allowed to occur at the discretion of the Clerk of the Course.

### 5. POINTS

- Points will be scored by up to the first ten, Warton Stock Car Club members to finish. Points scored will be 10, 9, 8, 7, 6, 5, 4, 3, 2, 1
- The Grand National. The winner of the final of the Stock Cars, Ministox and Senior Minis **MUST** start at the front of the grid, one lap down. If this car finishes in the points the driver will score double points.
- **The Helter Skelter will be run to normal heat laps and points.**
- Any queries regarding race positions, points accrued etc, can only be made to a maximum of three race meetings after the queried race. At the end of the season this will be two weeks **BEFORE** the Presentation Dance.

### 6. RACING

1<sup>st</sup> Race: 15 minutes before the start of the first race drivers in the first heat to line their cars up in the designated area, so that as soon as the drivers meeting has finished cars can line up ready to start on time.

7. Rolling Lap under yellow flags. Cars at the front of their roof colours must maintain the gap to the cars in front, there is to be no racing, overtaking or contact before the green flag is dropped, the offending car(s) may be **black flagged or have positions docked after the race.**
8. 5 Laps remaining lapboards will be shown.
9. On Last Lap the lead car will be given the chequered flag. All cars **MUST** carry on racing until red flags are shown. (This is because lap scorers keep on scoring until they have seen red flags). After the race is completed, move slowly to the out gate and if you can, push off any car near to you, to assist in a speedy clear up of the track.

### 10. PRACTICE RULES

- There is to be **NO** contact
- Cars entering the track must not pass the pit gate again until it has been closed and drivers given a thumbs up signal/green flag.
- Stock Cars must wait halfway down the pit straight, Minis & Banger class cars must wait on Start/Finish line.
- The red flag means that the session is over, cars may pass it only once.
- Failure to adhere to these basic rules could have drivers stopped from practicing and even get loaded up for the whole day.

## 11. DURING RACING RED FLAGS

- A. Red Flags in the first quarter of race, complete restart. All cars deemed able to continue the race by the Clerk of the Course may restart.
- B. Red Flags after the first quarter, all cars that are still running will line up in order as given by lap scorers, position will be at the end of the last complete lap. This will be a running order which may not necessarily be points scoring order.
- C. If race order is not known the cars will line up in the order given by the lap scorers.
- D. If red flags are called with 2 laps or less to go in heats, helter skelter or grand national the race will be called. In the finals if 3 laps or less to go the race will be called. The result will be determined from the last completed lap, with those involved in an accident removed from the result.

## 12. CARS STOPPED DURING A RACE

- A) Any driver who pulls off onto the infield, or stops on the track, during a race **MUST** remain in their car, helmet on, straps on, unless they are told otherwise. If a driver is given permission to exit their car, they must leave the track via either the on or off gate, or the gate behind the starter. No drivers will be allowed on the infield. Mobile phones and E-cigs must not be carried by any race driver while on the track.

Any driver who stops a race with the Thumbs Down signal will not be allowed to rejoin the race at the restart.

- B) Once a race has finished NO drivers are allowed to exit their vehicle, regardless of where it is on track, unless instructed to by a marshal.

**13.** Any incidents on the track where a car or cars are involved with injured drivers inside, no one other than the appropriate officials are allowed on the track. If a driver is knocked out in any class, they cannot race again on that day. Any driver refusing to be looked at by the medics, if they have been involved in an incident the Medics attend, will be excluded from racing for the remainder of that day.

**14.** All classes. All cars line up at the designated area, though not obstructing the ambulances. This is to be when the previous race is underway. No cars can enter the track unless told to do so by an official. When these cars are on the track the in-gate will shut within two minutes of the last car entering the track that had queued up. The gate will not be reopened for a car arriving late.

**15.** The driver is at all times responsible for the conduct of his machine and people accompanying them to race meetings. Aggressive or abusive behaviour from a driver or any of their party towards any person at the track will result in suspension from the rest of the meeting and it will be discussed at the next committee meeting where further action may be taken. This also extends to cover bullying, threats, abuse, memes, photoshopped images or other negative comments, at any time, from any form of social media by any person to another, this includes texts, websites, social media and any such future forms of communication, by drivers and or their party.

**16.** If your car is found to be illegal when you are on the track you will not have the option of fixing it. You will wait out the race in the centre of the track. No car can have any outside help when on the track, this includes changing of tyres etc.

**17.** Transponders are required on all Ministox, Senior Minis, Stock Cars and Junior Rookies and must be a specified distance from the OUTSIDE of the front bumper e.g. 2m in Stock Cars, 1.2m for Mini Classes. Junior Rookies are to

have them on the front of the H frame on the passenger side of the car. They must have the race number written in permanent marker on one side and not be tampered with in any other way.

18. Any drivers caught under the influence of alcohol or illegal substances will be excluded from racing that day and will be given a life ban at the committee meeting. NOTE we are working closely with the Police on this matter and have granted them access at any time to visit the track on a race day.

19. Drivers must obey the instructions of pit and race marshals at all times.

20. Drivers and mechanics must, at all times, show courtesy and consideration to any member of the public who happens to have gained access to the pits area. Contravention of this rule will result in a warning.

21. A speed limit of WALKING PACE for all vehicles must be adhered too while in the pit area.

DRIVERS: No vehicles are allowed to move in the pits unless going to or from the track, scrutineering or collecting water. NOTE this includes quad bikes, scramblers and other off road type vehicles, including on the marshes.

NOTE Racing cars MUST NOT DRIVE OUTSIDE THE PIT AREA.

22. All cars and drivers must attend the circuit and report to the scrutineers in good time for the start of racing. Day Licences are to be bought at Race Control immediately after scrutineering. All drivers must be at the track by 11:30am or may miss your first heats. This is at the scrutineers discretion.

23. A) All cars must have been scrutineered and the driver booked in at Race Control before being allowed to race. Only registered members will be allowed to earn points for the Championship or claim appearance money when available, note appearance money must be collected on the day it is available. All drivers must race under their own number with the same car, no car swaps allowed. NOTE any car can be rescrutineered at any time. Any car that is found to have illegal modifications to it will be excluded and the driver may lose points and/or face a ban

B) Only fully paid up members can race on Championship Day. Members must have raced in 3 meetings in bangers, ladies bangers and junior rookies and 5 meetings in stock cars, ministox and senior minis in that season to take part in the main Championship Race on Championship Day. NOTE Junior Drivers who's 16<sup>th</sup> Birthdays fall prior to the championship meeting to have their junior meetings honoured and carried into their relevant senior classes, e.g Ministox driver into Senior Minis and Rookie driver into Bangers. Former junior drivers start from the back of the grid in their new relevant classes.

A random draw is to be carried out for all classes for the grid rather than by points on Championship Day. Except Stock Car who will line up in points order, with the top of the points being the front inside pole.

C) All drivers will be at least 16 years of age, except in Ministox & Junior Rookies. Proof of age must be shown and a Parents Consent Form must be filled in at Race Control for all drivers aged 11-15 in either class.

24. If a driver is told their transponder isn't working and they don't attempt to sort it by the next meeting, they will not be scored in the points.

25. Drivers who fail to respond or react when given instructions on race receivers will be removed from a race. Race receivers can be checked at any point through a race meeting. It is the drivers responsibility to ensure instructions can be heard clearly with a helmet on and in the vehicle.

26. All drivers have the right to ask the committee to enquire into any matter or bring up a charge against another member. This request or charge must be made in writing by 5pm on the Monday after the race meeting. If the conduct of a driver is to be discussed at the committee meeting following race day, the driver will have the option of attending in order to defend themselves. Please review the disciplinary procedure for full guidance.

27. All cars, trailers and accessories must be cleared from the circuit on the day of the meetings, this extends to rubbish including car parts, wheels and tyres. If in doubt, contact the Pits Office. NOTE any costs incurred by the club for removals of the above may be charged to the driver of the car from that area. At no time will the club or its members be responsible for any loss or damage to cars or personal property however caused.

**28.** All cars are subject to the decision of the scrutineer, but the driver may appeal to the Club committee, providing the appeal does not delay racing. The decision of the Club committee is final.

**29.** All pit crews should have a working extinguisher in case of a fire in their area.

**30.** All drivers must be equipped with a safety helmet **and suitable racewear** as approved by ORCi. This information can be found here

[https://orci.co.uk/Sites/ORCi/assets/documents/2026/2026%20-%20orci%20dse%20regulations%20-%20v2026.01%20\(published\)%20\(1\).pdf](https://orci.co.uk/Sites/ORCi/assets/documents/2026/2026%20-%20orci%20dse%20regulations%20-%20v2026.01%20(published)%20(1).pdf)

**31.** All drivers must wear flame resistant overalls and balaclavas, flame resistant gloves and neck brace (Neck brace is only optional in adult Bangers). Junior Classes (Ministox & Junior Rookies) must have their steering wheels taped up, or use a plastic disk, to stop hands and arms going between the spokes. This is also strongly advised for all adult classes to. Footwear must be racing boots, walking boots or safety trainers. Standard trainers or shoes are not permitted.

**32.** Roof colours must be displayed front and back on a number plate sized board. The colours gold and silver will not be allowed on any roof or aerofoil except on the points champion (Gold) or the championship cup winner (Silver). Drivers are requested to paint their cars in bright colours and keep the paintwork as tidy as possible.

**33.** Stock Cars will race in an anti-clockwise direction. Bangers, Ministox, Junior Rookies, Senior Minis and Ladies Bangers will race in a clockwise direction. No car must turn around and drive the opposite way to racing, unless recovering from an incident. The only exception to this rule is in the Banger Destruction Derby.

**34.** The decision of the lap scorers as to the finishing places is final. **Any lapscore queries must be raised before 5pm Monday after the meeting to allow lap sheets and potentially CCTV footage to be checked.**

**35.** No one may approach the lap scorers directly. Any queries will be made through race control.

**36.** **No driver, mechanic or spectator is allowed to be on track at any time, unless given permission from a marshal. If you are attending an incident for one of your parties you must head to either of the pit gates and be wearing a hi viz. Drivers that have been given permission to leave their vehicle must exit the track via one of the pit gates or the gate behind the starter's rostrum.**

**37.** Any lady can compete in the Ladies Bangers class in either their own Banger or a borrowed one that is suitable for the class, they must have the car scrutineered for themselves and book in before racing.

**38.** The winners of the Championship Silver Roof races will assume the silver roof from then on. They will start subsequent races from the rear of the grid, current holder of the silver roof then reverts to the roof colour corresponding to his or her points total to date. The points champion assumes his or her gold roof at the first meeting of the season. The second place driver may sport a black and white chequered roof edged by his current roof colour. The third placed driver may sport a red and white chequered roof edged by his or her current roof colour. The edge or border shall be not less than 4" wide. The roof colour for stock cars will be as now, a colour board front and rear.

**39.** Drivers from visiting tracks, clubs or formulas to race the roof colour earned at their own track. Drivers returning to race at Warton after a break, to return with previous retiring roof colour. Drivers moving between classes during the season to race the same roof colour as their previous class. This does not apply to Ministox drivers **who have become of age, they will start as a white grade.** Members abide by Club rules regarding roof colours.

**40.** We are also respectful of our neighbours, any member, or part of their party, found to be speeding either to or from the track in Warton Village, Carnforth or surrounding villages may receive a ban for themselves or the driver of the party they attend with.

Transporters and trailers are strongly urged not to turn left at the end of Sand Lane to avoid going through Warton Village.

**41.** **If legal action is threatened to the club by a member, their Licence will be revoked this will be for Life.**

**42. Practice Day to be made for members only + One, this is to give the members more chances to practice and set our cars up for the season.**

**43. Proposed changes of class rules e.g. from one specification to a completely different one, can only be proposed, seconded and be voted on by current members of the class. Committee member nominees must be proposed by another paid member and seconded by another. All committee nominations and rule changes must be put in writing and given into Race Control, before racing finishes on the last points scoring meeting of the season signed by the proposer and seconder.**

**44. 40% of the class that the rule change is being voted on must be in attendance for the rule to be carried**

**45. Should the need arise, the committee has the authority to borrow money on behalf of the Club, but only after being ratified by a Special General Meeting.**

**ANY CONTRAVENTION OF THE ABOVE RULES CAN RESULT IN THE DRIVER RECEIVING DISCIPLINARY ACTION AND/OR SUSPENSION.**

**THE ABOVE RULES WILL BE AMENDED, OMITTED OR ADDED TO AT THE DISCRETION OF THE CLUB COMMITTEE. THE LICENCES ISSUED BY THE CLUB ARE FOR WARTON ONLY, THEY ARE NOT TRANSFERABLE.**

**IF THE RULES DO NOT SPECIFY THAT YOU CAN, THEN TAKE IT THAT YOU CAN'T**

**Updated 9th April 2026**

**These rules are valid with immediate effect.**